

# HELLBLADE [LEGENDS]

|      |   |    |    |    |    |                                                                                   |
|------|---|----|----|----|----|-----------------------------------------------------------------------------------|
| M    | T | SV | W  | LD | OC |  |
| 20+" | 8 | 3+ | 10 | 6+ | 0  |                                                                                   |

## AUFSTELLUNG

1x Hellblade [Legends]

**Equipped with:** Twin lascannon, Armoured hull

### Wargear Options:

- This model can replace its Two twin autocannons with Two twin lascannons.

## RANGED WEAPONS

| WEAPON                                       | RANGE | A | BS | S  | AP | D    |
|----------------------------------------------|-------|---|----|----|----|------|
| Twin lascannon<br><small>TWIN-LINKED</small> | 48"   | 1 | 3+ | 12 | -3 | D6+1 |

## MELEE WEAPONS

| WEAPON        | RANGE | A | WS | S | AP | D |
|---------------|-------|---|----|---|----|---|
| Armoured hull | Melee | 3 | 4+ | 6 | 0  | 1 |

## ABILITIES

**RULES** - Deadly Demise D3, Nurgle's Gift (Aura)

### Interceptor

Each time this model makes a ranged attack that targets a unit that can FLY, add 1 to the Hit roll.

## WEAPON RULES

### Twin-linked

Each time an attack is made with a **[TWIN-LINKED]** weapon, you can re-roll the wound roll.

